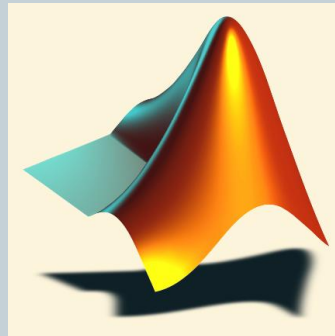


Introduction to MATLAB

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Lecture Series by CEPSTRUM

*Presented by
Pratik Kotkar & Akash Baid*

Topics..

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- What is MATLAB ??
- Basic Matrix Operations
- Script Files and M-files
- Some more Operations and Functions

APPLICATIONS:

- Plotting functions ..
- Image Processing Basics ..
- Robotics Applications ..
- GUI Design and Programming

Topics..

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- **What is MATLAB ??**
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MATLAB

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- MATLAB is a program for doing numerical computation. It was originally designed for solving linear algebra type problems using matrices. It's name is derived from MATrix LABoratory.

MATLAB has since been expanded and now has built-in functions for solving problems requiring data analysis, signal processing, optimization, and several other types of scientific computations. It also contains functions for 2-D and 3-D graphics and animation.

MATLAB

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Everything in MATLAB is a matrix !

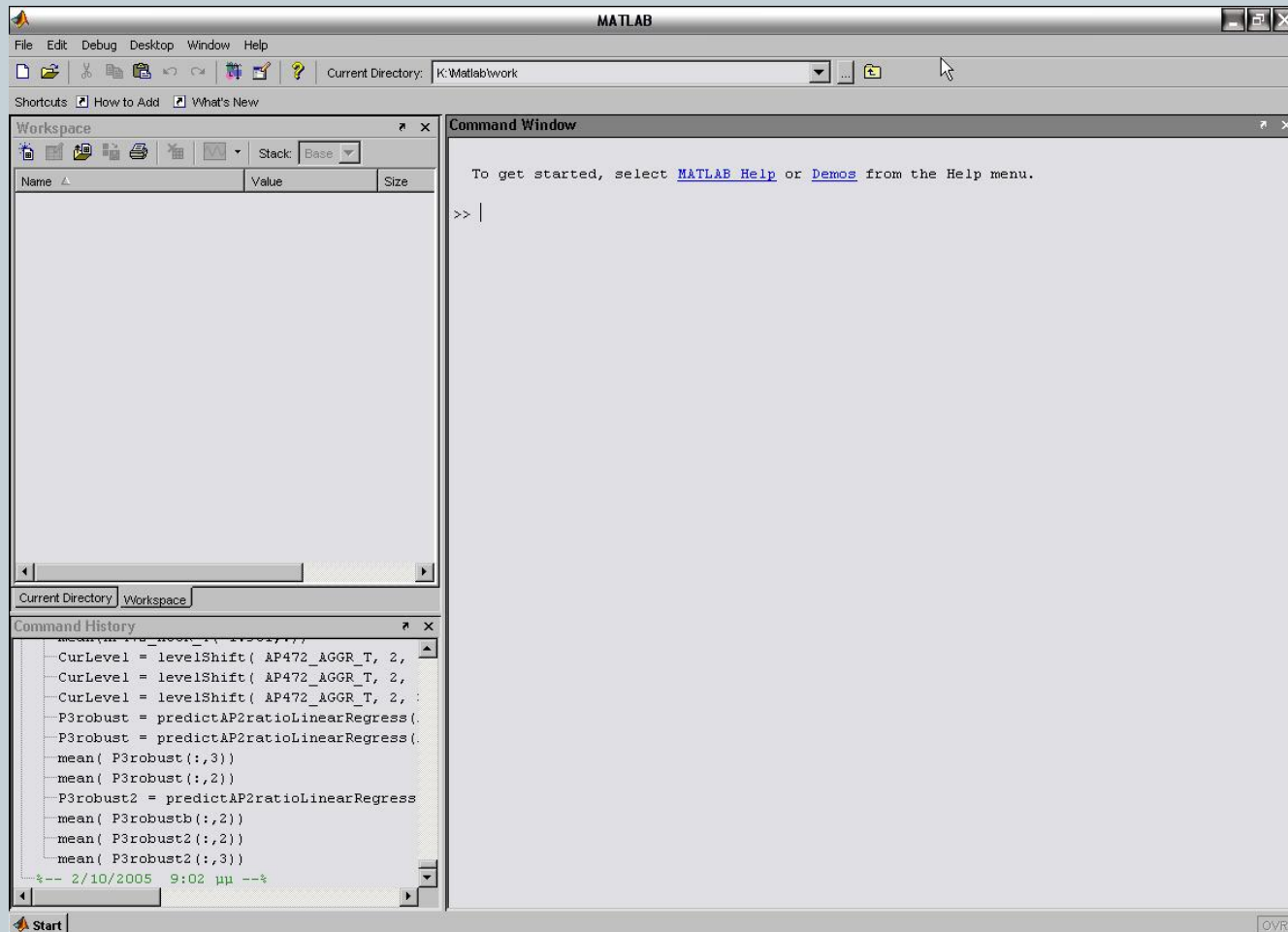
MATLAB

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- The MATLAB environment is command oriented somewhat like UNIX. A prompt appears on the screen and a MATLAB statement can be entered. When the <ENTER> key is pressed, the statement is executed, and another prompt appears.
- If a statement is terminated with a semicolon (;), no results will be displayed. Otherwise results will appear before the next prompt.

The MATLAB User Interface

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MATLAB

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To get started, type one of these commands: helpwin, helpdesk, or demo

```
» a=5;
```

```
» b=a/2
```

```
b =
```

```
2.5000
```

```
»
```


MATLAB Variable Names

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- Variable names ARE case sensitive
- Variable names can contain up to 63 characters (as of MATLAB 6.5 and newer)
- Variable names must start with a letter followed by letters, digits, and underscores.

MATLAB Special Variables

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ans	Default variable name for results
pi	Value of π
eps	Smallest incremental number
inf	Infinity
NaN	Not a number e.g. 0/0
i and j	$i = j = \text{square root of } -1$
realmin	The smallest usable positive real number
realmax	The largest usable positive real number

Topics..

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Math & Assignment Operators

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Power	\wedge	or	$\cdot \wedge$	$a \wedge b$	or	$a \cdot \wedge b$
Multiplication	$*$	or	$\cdot *$	$a * b$	or	$a \cdot * b$
Division	$/$	or	$\cdot /$	a / b	or	$a \cdot / b$
or	\backslash	or	$\cdot \backslash$	$b \backslash a$	or	$b \cdot \backslash a$

NOTE: $56 / 8 = 8 \backslash 56$

- (unary) + (unary)

Addition + $a + b$

Subtraction - $a - b$

Assignment = $a = b$ (assign b to a)

Other MATLAB symbols

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>>	prompt
...	continue statement on next line
,	separate statements and data
%	start comment which ends at end of line
;	(1) suppress output (2) used as a row separator in a matrix
:	specify range

MATLAB Relational Operators

14

- MATLAB supports six relational operators.

Less Than	<	
Less Than or Equal	<=	
Greater Than	>	
Greater Than or Equal	>=	
Equal To	==	
Not Equal To	~=	

MATLAB Logical Operators

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- MATLAB supports three logical operators.

not	~	% highest precedence
and	&	% equal precedence with or
or		% equal precedence with and

MATLAB Matrices

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- MATLAB treats all variables as matrices. For our purposes a matrix can be thought of as an array, in fact, that is how it is stored.
- Vectors are special forms of matrices and contain only one row OR one column.
- Scalars are matrices with only one row AND one column

MATLAB Matrices

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- A matrix with only one row AND one column is a scalar. A scalar can be created in MATLAB as follows:

```
» a_value=23
```

```
a_value =
```

```
23
```

MATLAB Matrices

18

- A matrix with only one row is called a row vector. A row vector can be created in MATLAB as follows (note the commas):

```
» rowvec = [12 , 14 , 63]
```

```
rowvec =
```

```
12  14  63
```

MATLAB Matrices

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- A matrix with only one column is called a column vector. A column vector can be created in MATLAB as follows (note the semicolons):

» `colvec = [13 ; 45 ; -2]`

`colvec =`

13

45

-2

MATLAB Matrices

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- A matrix can be created in MATLAB as follows (note the commas AND semicolons):

» matrix = [1 , 2 , 3 ; 4 , 5 , 6 ; 7 , 8 , 9]

matrix =

1	2	3
4	5	6
7	8	9

Extracting a Sub-Matrix

21

- A portion of a matrix can be extracted and stored in a smaller matrix by specifying the names of both matrices and the rows and columns to extract. The syntax is:

```
sub_matrix = matrix ( r1 : r2 , c1 : c2 ) ;
```

where **r1** and **r2** specify the beginning and ending rows and **c1** and **c2** specify the beginning and ending columns to be extracted to make the new matrix.

MATLAB Matrices

22

- A column vector can be extracted from a matrix. As an example we create a matrix below:

```
» matrix=[1,2,3;4,5,6;7,8,9]
```

```
matrix =
```

```
1 2 3
4 5 6
7 8 9
```

- Here we extract column 2 of the matrix and make a column vector:

```
» col_two=matrix(:, 2)
```

```
col_two =
```

```
2
5
8
```

MATLAB Matrices

23

- A row vector can be extracted from a matrix. As an example we create a matrix below:

```
» matrix=[1,2,3;4,5,6;7,8,9]
```

```
matrix =
```

```
1    2    3
4    5    6
7    8    9
```

- Here we extract row 2 of the matrix and make a row vector. Note that the 2:2 specifies the second row and the 1:3 specifies which columns of the row.

```
» rowvec=matrix(2 : 2 , 1 : 3)
```

```
rowvec =
```

```
4    5    6
```

Topics..

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- What is MATLAB ??
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APPLICATIONS:

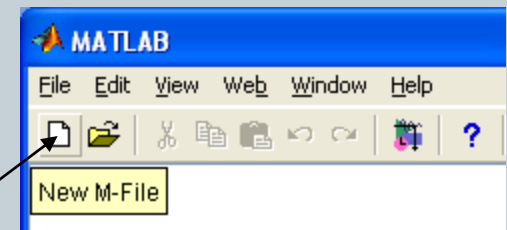
- Plotting functions ..
- Image Processing Basics ..
- Robotics Applications ..
- GUI Design and Programming

Use of M-File

25

- There are two kinds of M-files:
 - **Scripts**, which do not accept input arguments or return output arguments. They operate on data in the workspace.
 - **Functions**, which can accept input arguments and return output arguments. Internal variables are local to the function.

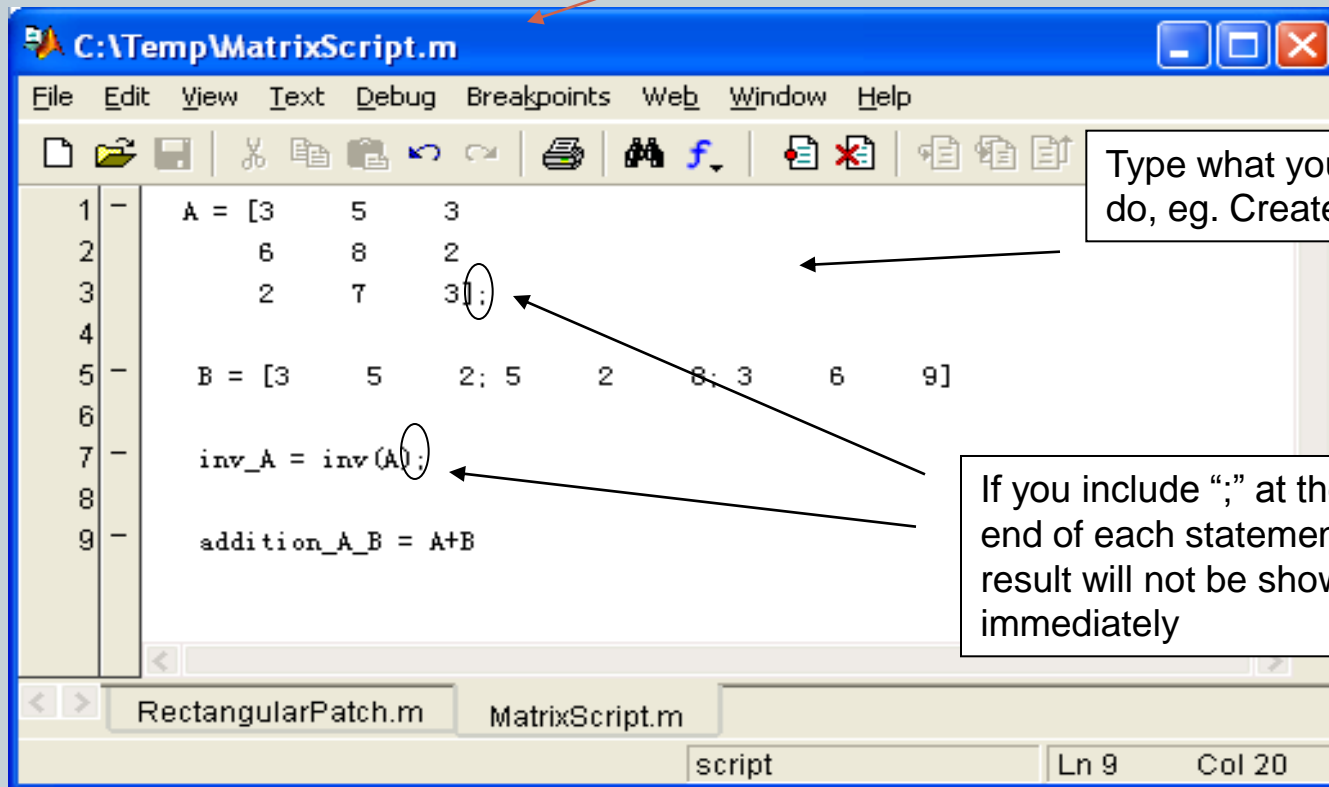
Click to create
a new M-File



M-File as script file

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Save file as *filename.m*



The screenshot shows the MATLAB editor window titled "C:\TempMatrixScript.m". The menu bar includes File, Edit, View, Text, Debug, Breakpoints, Web, Window, and Help. The toolbar contains icons for file operations and editing. The script content is as follows:

```
1 - A = [3    5    3
2     6    8    2
3     2    7    3];
4
5 - B = [3    5    2; 5    2    8; 3    6    9]
6
7 - inv_A = inv(A);
8
9 - addition_A_B = A+B
```

Annotations include:

- A box pointing to the "Save" icon in the toolbar with the text "Save file as *filename.m*".
- A box pointing to the semicolon at the end of line 3 with the text "Type what you want to do, eg. Create matrices".
- A box pointing to the semicolon at the end of line 7 with the text "If you include ';' at the end of each statement, result will not be shown immediately".

The status bar at the bottom shows "script" and "Ln 9 Col 20".

Run the file by typing the filename in the command window

Reading Data from files

27

- MATLAB supports reading an entire file and creating a matrix of the data with one statement.

```
>> load mydata.dat;           % loads file into matrix.
```

```
% The matrix may be a scalar, a vector, or a
```

```
% matrix with multiple rows and columns. The
```

```
% matrix will be named mydata.
```

```
>> size (mydata)             % size will return the number  
                             % of rows and number of  
                             % columns in the matrix
```

```
>> length (myvector)        % length will return the total  
                             % no. of elements in
```

```
myvector
```

Topics..

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Matlab Selection Structures

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- An if - elseif - else structure in MATLAB.
Note that elseif is one word.

```
if      expression1           % is true  
      % execute these commands  
elseif expression2           % is true  
      % execute these commands  
else           % the default  
      % execute these commands  
end
```

MATLAB Repetition Structures

30

A for loop in MATLAB

```
for ind = 1:100
```

```
    b(ind)=sin(ind/10)
```

```
end
```

for x = array

while loop in MATLAB

```
while x <= 10
```

```
    % execute these commands
```

```
end
```

while expression

x=0.1:0.1:10; b=sin(x); - Most of the loops can be avoided!!!

Scalar - Matrix Addition

31

```
» a=3;
```

```
» b=[1, 2, 3;4, 5, 6]
```

```
b =
```

```
    1    2    3
```

```
    4    5    6
```

```
» c= b+a           % Add a to each element of b
```

```
c =
```

```
    4    5    6
```

```
    7    8    9
```

Scalar - Matrix Subtraction

32

» $a=3;$

» $b=[1, 2, 3;4, 5, 6]$

$b =$

1 2 3

4 5 6

» $c = b - a$ %Subtract a from each element of b

$c =$

-2 -1 0

1 2 3

Scalar - Matrix Multiplication

33

» $a=3$;

» $b=[1, 2, 3; 4, 5, 6]$

$b =$

1 2 3

4 5 6

» $c = a * b$ % Multiply each element of b by a

$c =$

3 6 9

12 15 18

Scalar - Matrix Division

34

» a=3;

» b=[1, 2, 3; 4, 5, 6]

b =

1 2 3

4 5 6

» c = b / a % Divide each element of b by a

c =

0.3333 0.6667 1.0000

1.3333 1.6667 2.0000

The use of “.” – “Element” Operation

35

Given A:

```
A =  
    3     5     3  
    6     8     2  
    2     7     3
```

Divide each element of
A by 2

```
>> A./2  
  
ans =  
  
    1.5000    2.5000    1.5000  
    3.0000    4.0000    1.0000  
    1.0000    3.5000    1.5000
```

Multiply each
element of A by 3

```
>> A.*3  
  
ans =  
  
     9    15     9  
    18    24     6  
     6    21     9
```

Square each
element of A

```
>> A.^2  
  
ans =  
  
     9    25     9  
    36    64     4  
     4    49     9
```

Topics..

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Plot

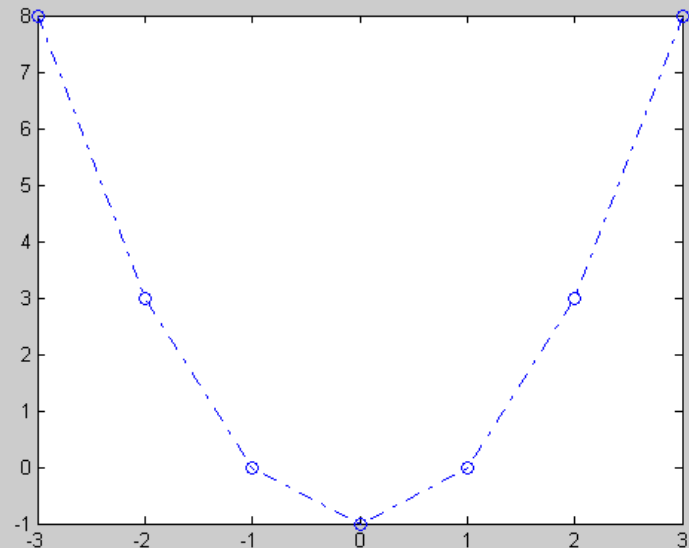


PLOT Linear plot.

- **PLOT(X,Y)** plots vector Y versus vector X
- **PLOT(Y)** plots the columns of Y versus their index
- **PLOT(X,Y,S)** with plot symbols and colors
- See also **SEMILOGX**, **SEMILOGY**, **TITLE**, **XLABEL**, **YLABEL**, **AXIS**, **AXES**, **HOLD**, **COLORDEF**, **LEGEND**, **SUBPLOT**...

Example

```
x = [-3 -2 -1 0 1 2 3];  
y1 = (x.^2) -1;  
plot(x, y1, 'bo-.');
```



Plot Properties



Example

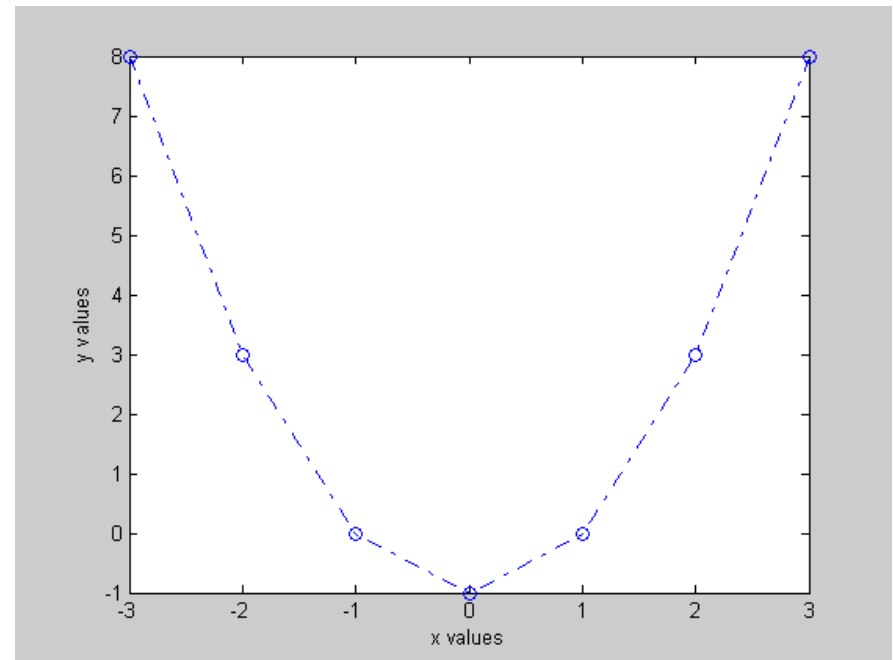
XLABEL X-axis label.

- `XLABEL('text')` adds text beside the X-axis on the current axis.

YLABEL Y-axis label.

- `YLABEL('text')` adds text beside the Y-axis on the current axis.

```
...  
xlabel('x values');  
ylabel('y values');
```



Hold

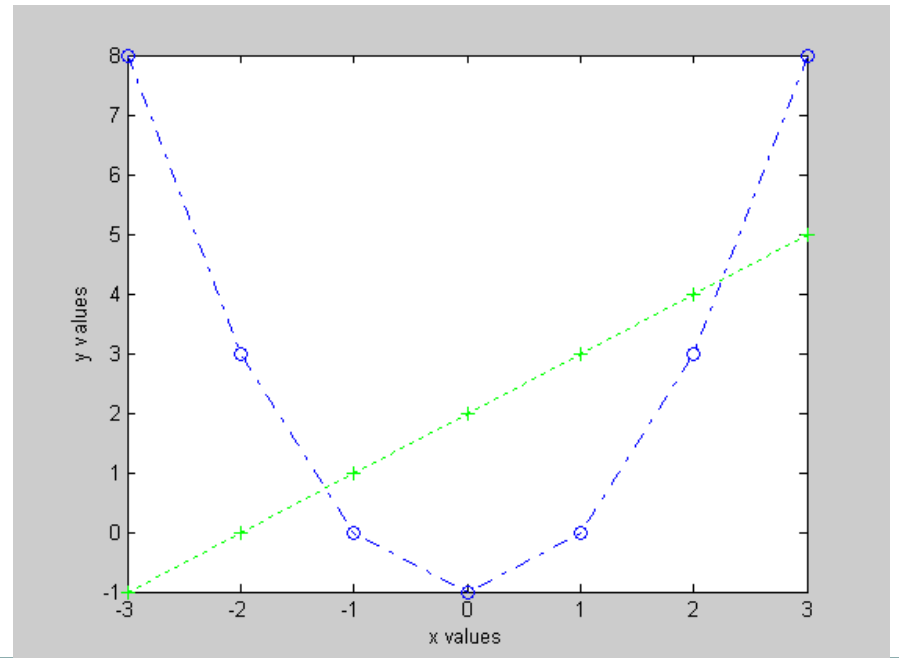


HOLD Hold current graph.

- HOLD ON holds the current plot and all axis properties so that subsequent graphing commands add to the existing graph.
- HOLD OFF returns to the default mode
- HOLD, by itself, toggles the hold state.

Example

```
...  
hold on;  
y2 = x + 2;  
plot(x, y2, 'g+');
```



Subplot

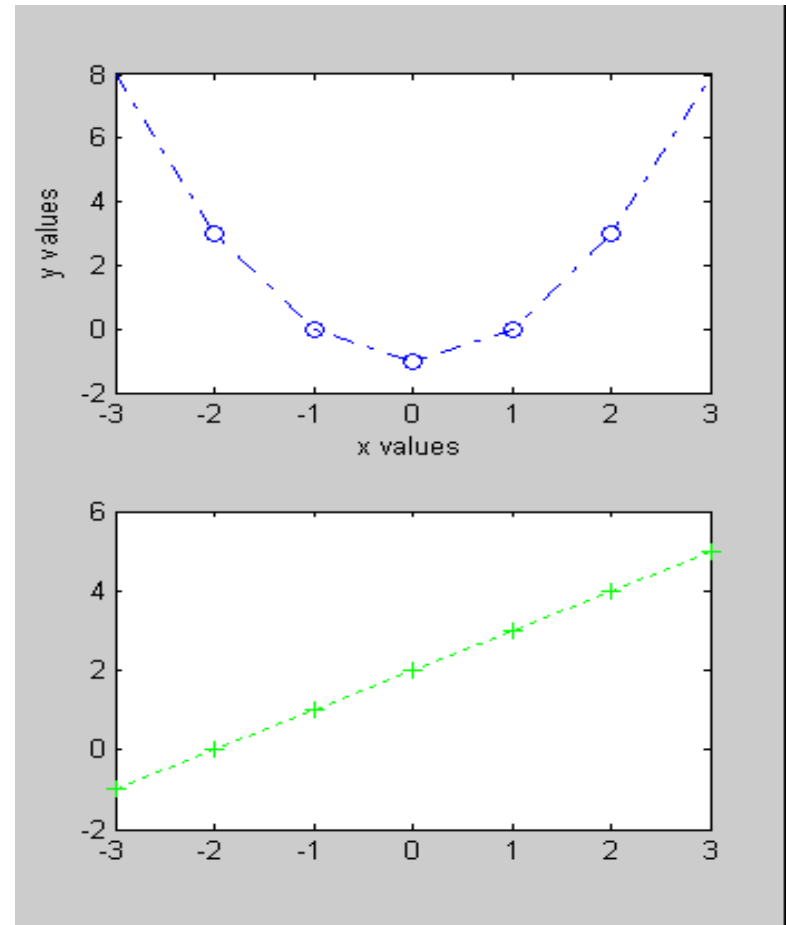


SUBPLOT Create axes in tiled positions.

- **SUBPLOT**(m,n,p), or **SUBPLOT**(mnp), breaks the Figure window into an m-by-n matrix of small axes

Example

```
x = [-3 -2 -1 0 1 2 3];  
y1 = (x.^2) - 1;  
% Plot y1 on the top  
subplot(2,1,1);  
plot(x, y1, 'bo-.');  
xlabel('x values');  
ylabel('y values');  
% Plot y2 on the bottom  
subplot(2,1,2);  
y2 = x + 2;  
plot(x, y2, 'g+:');
```



Figure

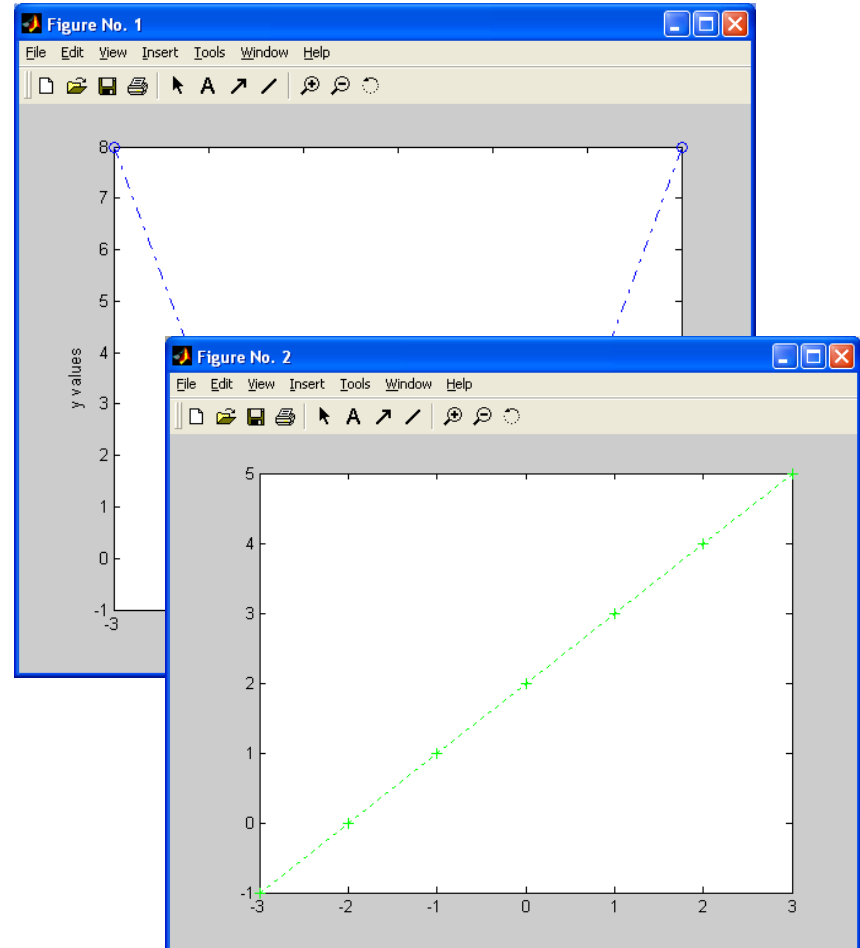


FIGURE Create figure window.

- **FIGURE**, by itself, creates a new figure window, and returns its handle.

Example

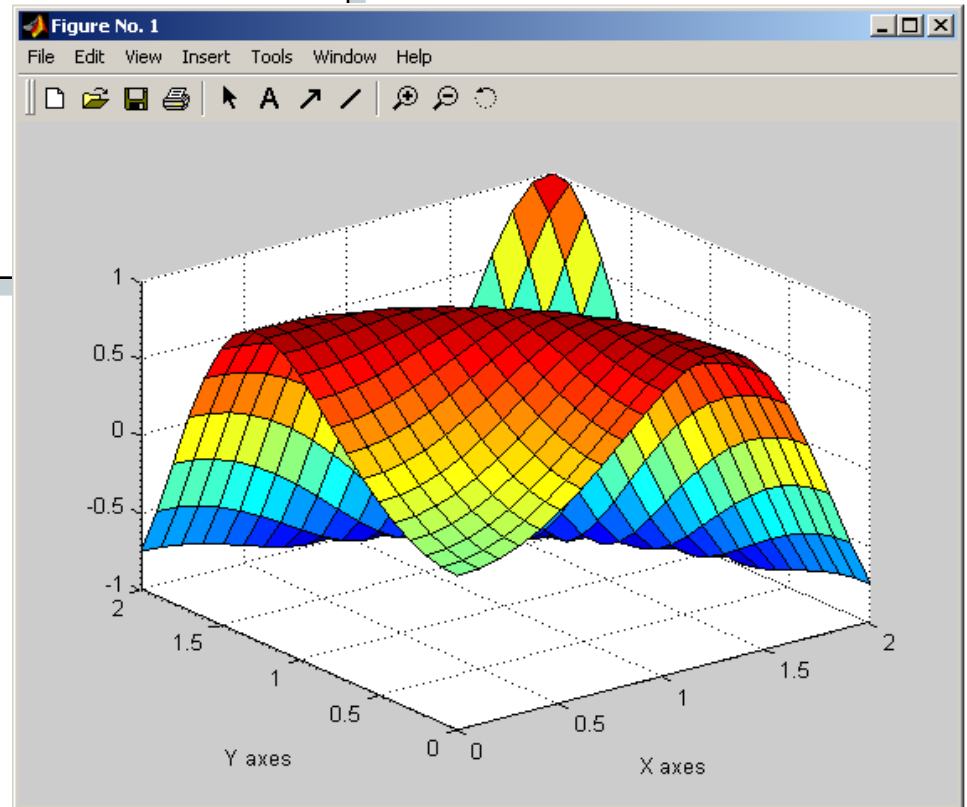
```
x = [-3 -2 -1 0 1 2 3];  
y1 = (x.^2) -1;  
% Plot y1 in the 1st Figure  
plot(x, y1, 'bo-.');  
xlabel('x values');  
ylabel('y values');  
% Plot y2 in the 2nd Figure  
figure  
y2 = x + 2;  
plot(x, y2, 'g+:');
```



Surface Plot



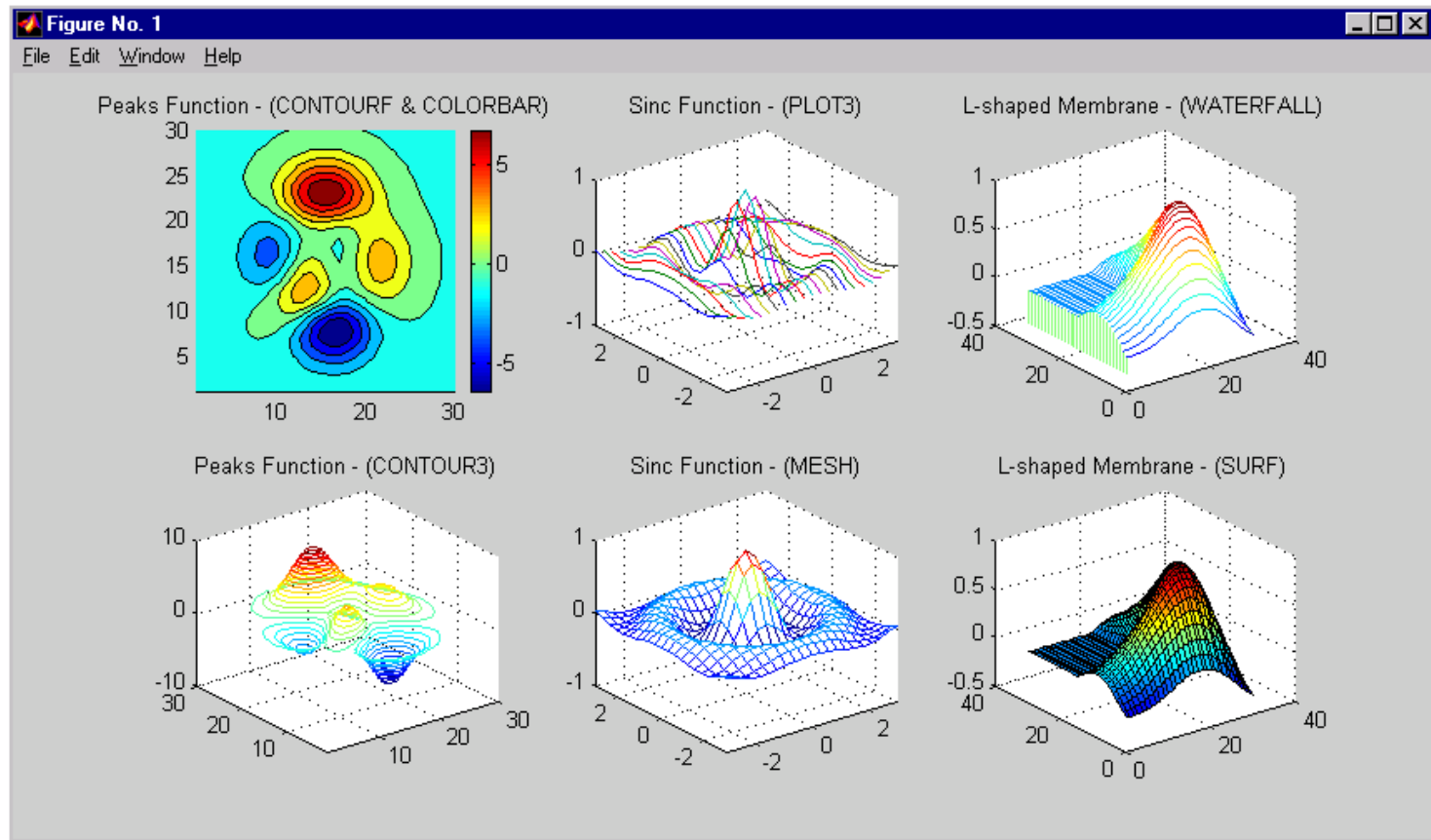
```
x = 0:0.1:2;  
y = 0:0.1:2;  
[xx, yy] = meshgrid(x,y);  
zz=sin(xx.^2+yy.^2);  
surf(xx,yy,zz)  
xlabel('X axes')  
ylabel('Y axes')
```



3 D Surface Plot



contourf-colorbar-plot3-waterfall-contour3-mesh-surf



Topics..

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APPLICATIONS:

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Image Processing Toolbox

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- The Image Processing Toolbox is a collection of functions that extend the capability of the MATLAB ® numeric computing environment. The toolbox supports a wide range of image processing operations, including:
 - Geometric operations
 - Neighborhood and block operations
 - Linear filtering and filter design
 - Transforms
 - Image analysis and enhancement
 - Binary image operations
 - Region of interest operations

MATLAB Image Types

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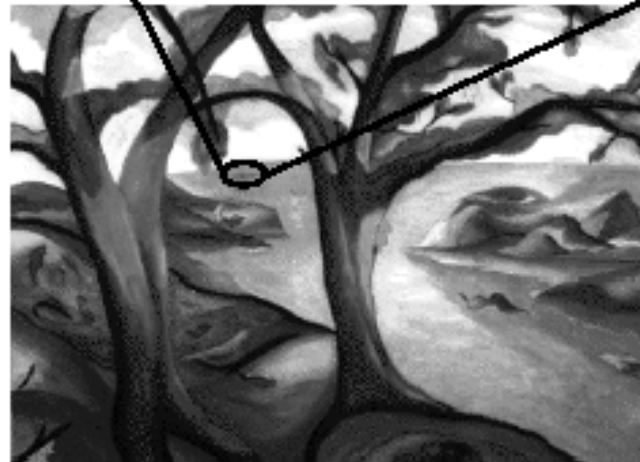
- Intensity images : $[0,1]$ or uint8
- Binary images : $\{0,1\}$
- RGB images : m-by-n-by-3

Intensity Images



```
» image =  
    ind2gray(x,map);  
» imshow(image);
```

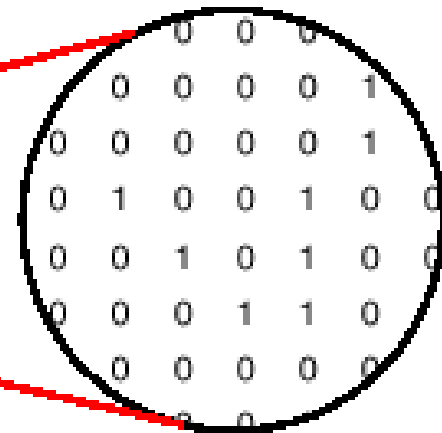
0.2051	0.2157	0.2826	0.3822	0.4391	0.4391
0.5342	0.2251	0.2563	0.2826	0.2826	0.4391
0.5342	0.1789	0.1307	0.1789	0.2051	0.2483
0.4308	0.2483	0.2624	0.3344	0.3344	0.2624
0.2344	0.2624	0.3344	0.3344	0.3344	0.3344



Binary Images



» **imshow(edge(image));**



RGB Images



	0.2235	0.1294	Blue	0.4196	0.2588	0.2588	0.2588
0.5804	0.2902	0.0627	0.2902	0.2902	0.4824	0.2588	0.2588
0.5804	0.0627	0.0627	0.0627	0.2235	0.2588	0.2588	0.2588
0.5176	0.1922	0.0627	Green	0.1922	0.2588	0.2588	0.2588
0.5176	0.1294	0.1608	0.1294	0.1294	0.2588	0.2588	0.2588
0.5176	0.1608	0.0627	0.1608	0.1922	0.2588	0.2588	0.2588
0.5490	0.2235	0.5490	Red	0.7412	0.7765	0.7765	0.7765
0.5490	0.3882	0.5176	0.5804	0.5804	0.7765	0.7765	0.7765
0.2588	0.2902	0.2588	0.2235	0.4824	0.2235	0.2588	0.2588
0.2235	0.1608	0.2588	0.2588	0.1608	0.2588	0.2588	0.2588
0.2588	0.1608	0.2588	0.2588	0.2588	0.2588	0.2588	0.2588

Image Display

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- **image** - create and display image object
- **imagesc** - scale and display as image
- **imshow** - display image
- **colorbar** - display colorbar
- **getimage** - get image data from axes
- **trueimage** - adjust display size of image
- **zoom** - zoom in and zoom out of 2D plot

Image Conversion

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- **Gray2ind** - intensity image to index image
- **im2bw** - image to binary
- **Im2double** - image to double precision
- **Im2uint8** - image to 8-bit unsigned integers
- **Im2uint16** - image to 16-bit unsigned integers
- **Ind2gray** - indexed image to intensity image
- **mat2gray** - matrix to intensity image
- **rgb2gray** - RGB image to grayscale
- **rgb2ind** - RGB image to indexed image

IMAGE ENHANCEMENT

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- Adjust intensity
 - `imadjust`
 - `histeq`
- Noise removal
 - linear filtering
 - median filtering
 - adaptive filtering

```
>>im2 = histeq(im);  
>>imshow(im2)
```

